Bartholomew Olson

Software Engineer

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Work Experience

Software Engineer | ChilLED Tech | Arlington WA | Jan 2021 – Jan 2023

- Wrote a C++/QT prototype app to schedule and control the wavelength of high-end LED grow lights
- Supported the C++ and communications backend of a fleshed-out QML app to do the same
- Assisted with prototyping and testing new lights, including long-term testing in a personal setup
- Wrote Python tools for customers to visualize light levels and effects in typical growing environments

Hardware Test Engineer | Microsoft | Redmond WA | Mar 2019 – Jan 2021

- Worked daily with 6-axis robots running tests on in-development devices with the Surface Team
- Wrote, modified, and adjusted C# and PowerShell tests, troubleshot issues with tests, and analyzed and organized test results for Device Verification Engineers (DVEs)
- Troubleshot and solved issues with prototype devices, using proprietary tools and help from DVEs
- Performed electrical and mechanical design of a tool-changing system for the Newmark brand of 3-axis robots using Creo Parametric Design

Software Engineer | Tethers Unlimited | Bothell, WA | Jun 2017 – Jan 2019

- Researched and wrote a MATLAB simulation of a satellite orbiting Earth while simultaneously running various search algorithms for available mobile ground stations
- Researched and implemented Machine Learning and Artificial Intelligence algorithms applicable to the problem of a satellite searching for a transmitter in a busy environment
- Wrote a C++ physics simulation to create radiated power maps in a noisy RF environment
- Re-factored and worked on software for controlling a complex reeling machine that interfaced to 20 motors, sensors, and encoders using C++, Python, and JavaScript
- Authored SBIR proposal to NASA regarding Printed Circuit Board Smallsat Structures

Education

BS, Electrical Engineering | Eastern Washington University | Dec 2017 Concentration in Computer Engineering | GPA: **3.65**/4.00

Skills Languages

C++ C Python MATLAB Powershell

<u>Tools</u>

Visual Studio Microchip Studio Unreal Engine 5 Blender CMake

<u>Compilers</u>

GCC/G++ Microsoft Compiler

<u>Management</u>

& <u>Source</u> Control

Git JIRA MS Office Trello

<u>Platforms</u>

Windows Linux Various Atmel Microcontrollers